

Surprise me with your ads! The impacts of guerrilla marketing in social media on brand image

Mehmet Gökerik and Ahmet Gürbüz
Karabük Üniversitesi, Karabük, Turkey

Ismail Erkan

*Department of Business Administration, Izmir Katip Celebi University,
Izmir, Turkey*

Emmanuel Mogaji

Business School, University of Greenwich, London, UK, and

Serap Sap

*Brunel Business School, Brunel University London, Uxbridge, UK and
Department of Business Administration, Abdullah Gul Üniversitesi, Kayseri, Turkey*

Abstract

Purpose – The advent of social media brought a new perspective for guerrilla marketing since it allows ads to reach more people through the internet. The purpose of this paper is to investigate the influence of guerrilla marketing in social media on brand image.

Design/methodology/approach – A conceptual model was developed based on the information acceptance model (IACM). The research model was validated through structural equation modelling based on the surveys of 385 university students.

Findings – The results support the proposed model and confirm that guerrilla marketing in social media has a positive effect on both functional and symbolic brand image.

Research limitations/implications – This study was conducted with university students. This sample was deemed appropriate since the study had to be conducted with people who use social media. However, although the age group of university students constitutes the majority of social media users, they may not fully represent the whole population. Also, this study showed four guerrilla marketing examples to participants before they commenced filling in the questionnaire. Although the authors selected the most generic guerrilla advertisements during the pilot tests and eliminated the ones which were difficult to understand, this can still be considered as limitations of the study.

Practical implications – This study has both theoretical and managerial implications. First, most of the guerrilla marketing studies focus on consumers and neglect possible impacts on brands. In order to fulfil this gap in the literature, this study investigates the influence of guerrilla marketing in brand image. Besides, this study contributes to IACM by expanding its scope through testing its determinants on “brand image”. It proves that IACM is valid for use in different contexts. On the managerial side, this study provides marketers with a frame of reference to understand the information adoption process of guerrilla marketing on social media.

Originality/value – Current studies regarding the influence of guerrilla marketing mostly focus on consumers, where the possible impacts on brands have been relatively neglected. This study attempts to fill this gap by focussing on the brand image.

Keywords Social media, Guerrilla marketing, Functional brand image, Symbolic brand image, Information acceptance model (IACM)

Paper type Research paper



Introduction

The term “guerrilla marketing” was first coined by Jay Conrad Levinson in the 1980s (Dinh and Mai, 2016; Levinson, 1984; Tam and Khuong, 2015). Levinson *et al.* (2010) describe the guerrilla marketing concept as follows: “achieving conventional goals, such as profits

and joy, with unconventional methods, such as investing energy instead of money". This concept was first adopted for small businesses as a means of helping them to become noticed using a small budget (Langer, 2006). It later also became popular among global brands with large companies such as Nike, Audi and IKEA having implemented this concept during various stages of their marketing strategies (Tam and Khuong, 2015). Guerrilla marketing involves untraditional advertising activities such as eye-catching street graphics, surprising product placements and memorable events; and it is therefore considered effective to grab consumers' attention (Baltes and Leibing, 2008; Wanner, 2011).

On the other hand, although guerrilla marketing has been found influential on consumers' purchase intentions, and considered advantageous for marketers (Tam and Khuong, 2015), it also has some disadvantages. While other traditional advertising channels allow marketers to reach a huge number of consumers, guerrilla marketing activities were only able to reach people who were passing close to the advertising activity. For example, when a company designed an unconventional bus stop to promote itself, it was only seen by people who used or passed close to that bus stop. The number of people who could see the marketing activity was thus limited. However, the advent of the internet has changed this situation. Examples of effective guerrilla marketing can spread rapidly among internet users; therefore, more and more consumers can see the ad even if they do not pass close to the guerrilla marketing activity. Particularly, on social media, there are many accounts such as "Marketing Birds" (e.g. @marketing_birds on Twitter) which share excellent guerrilla marketing ideas executed by a variety of companies, including both small businesses and big global brands. The content shared by Marketing Birds and other accounts are liked and shared by many users; the ads are spread through social media. Social media websites thus increase the visibility of guerrilla marketing. This study therefore has focussed on the influence of guerrilla marketing in social media.

However, although the guerrilla marketing has potential to reach large audiences via social media, and it has been found influential on consumers' purchase intentions; its possible impacts on brand image have not been known. Prior studies have mostly focussed on consumers' side; the effects of guerrilla marketing on consumer behaviour (Fong and Yazdanifard, 2014), buying behaviour (Iqbal and Lodhi, 2015) and purchase intention (Tam and Khuong, 2015) have been examined. Yet, the possible impacts on brands have been relatively neglected. Uncertainty on this issue is an important obstacle for marketers to take advantage of guerrilla marketing. We therefore aim to provide better understanding of guerrilla marketing through examining its impacts on brand image. For this purpose, we developed a research model based on information acceptance model (IACM) (Erkan and Evans, 2016). IACM was deemed appropriate for this study as it explains how consumers adopt the information shared on computer-mediated communication platforms. The results provide theoretical insights regarding guerrilla marketing on social media. On the managerial side, findings could help marketers as they reveal the determinants of guerrilla marketing which influence brand image.

Literature review

Guerrilla marketing

With the constant exposure of advertisements on traditional channels such as billboards, newspapers and even social media, consumers' attitudes towards them has become questionable (Marsden, 2006; Shenk, 1998). This leads marketers to find alternative, creative and innovative ways to reach out to prospective customers, engage with them and communicate their messages.

There is an increasing dissatisfaction towards marketing communication as consumers often seek to avoid it (e.g. skipping adverts on YouTube), and therefore marketers need to expand these various techniques in order to reach more people (Johansson, 2004).

Brands apply various strategies to attract consumer attention, such as publicity stunts and product placement (Martin and Smith, 2008). At this point, guerrilla marketing emerges as a perfect opportunity to take a proactive approach in breaking clusters and conveying the message.

According to Hatch (2005, p. 53), guerrilla marketing is defined as “any activity that uses a means other than traditional media to communicate a brand’s name and position to prospects. Also called extreme marketing, grassroots marketing, or feet-on-the-street marketing, a guerrilla campaign has no pre-set rules or boundaries”. The creativity involved in guerrilla marketing is acknowledged as it rides on engaging a range of channels, including elements of public relations, advertising and marketing to create an outrageous campaign which enables consumers to become aware of the brand (Simone, 2006; Zuo and Veil, 2006).

Guerrilla marketing can also be seen in the light of viral, ambush, buzz or stealth marketing as these involve advertising in an untraditional manner concept, aiming to reach a large number of people with a small budget (Ay *et al.*, 2010; Hutter and Hoffmann, 2011). Guerrilla marketing strategies have been used by a significant number of brands in various situations across different countries. Nestle, Lipton, Ray-Ban and Ponds are among these brands; they use public objects (i.e. billboards, bus stops) to grab consumer attention. Attracting consumers’ attention while conveying the marketing message is often considered a successful guerrilla marketing campaign (Hatch, 2005).

The advent of the internet and social media has made guerrilla marketing examples more visible. Successful campaigns can go viral and even reach audiences of millions through the internet and social media. This means of communication, however, can also be risky for brands, particularly when the message of the campaign is misunderstood by consumers. If the campaign is not properly designed, or is directed at the wrong audience, it can be harmful for the brand’s image (Shang *et al.*, 2006). This study therefore focusses on the possible influences of guerrilla marketing on brand image. Although previous researchers have conducted studies which explain guerrilla marketing definition, the possible impacts of guerrilla marketing on brand image have been relatively neglected.

Brand image

Brand image simply refers to consumers’ mental image of the brand (Dobni and Zinkhan, 1990), including meanings related to specific attributes of the products and services of brands (Cretu and Brodie, 2007; Padgett and Allen, 1997). One of the most popular definitions of brand image was made by Keller (1993, p. 3), who defines brand image as “perception about a brand as reflected by the brand associations held in consumer memory”, additionally, a further definition of brand image was given by Low and Lamb (2000, p. 352) as follows: “the reasoned or emotional perceptions consumers attach to specific brands”. Brand image can be divided into two constructs: functional image, symbolic image (Bhat and Reddy, 1998; Simms and Trott, 2006). Wu and Wang (2014) claim that “experiential brand image” could be another sub-construct of brand image, in this study, however, we preferred the stick with two main constructs (i.e. functional image and symbolic image) since they were confirmed by more studies in the literature. Functional image refers to what consumers think about the performance of products and services. Functional image is considered strong if consumers consider that the products and services of brands would solve their problems (Bhat and Reddy, 1998). Symbolic image, however, refers to how consumers feel with the products and services. Symbolic image is considered strong if the brand can satisfy consumers’ inner desires, such as social status and self-value (Bhat and Reddy, 1998).

Shamma and Hassan (2011) draw attention to the possibility of purchasing intention when the brand image is strong in the consumers mind; brand image therefore has been considered important by both marketers and researchers. Marketers use different advertising methods in order to enhance the image of their brands. According to

Meenaghan (1995), advertising plays a central role in developing brand image. Previous studies have also examined various advertising methods; celebrity endorsement (Chan *et al.*, 2013), event sponsorships (Gwinner and Eaton, 1999), television brand placement (van Reijmersdal *et al.*, 2007) have been found influential on brand image. In this study, however, we focussed on the influence of guerrilla marketing on brand image.

Theoretical background of the research model

This study builds a theoretical model to identify the determinants of guerrilla marketing in social media on brand image. To do so, the IACM (Erkan and Evans, 2016) was redeveloped through considering the needs of this research. IACM was found appropriate for this study since it explains how people adopt the information shared on computer-mediated communication platforms. The model, however, focusses on purchase intention, while this study investigates the effects of guerrilla marketing on brand image.

Information acceptance model (IACM)

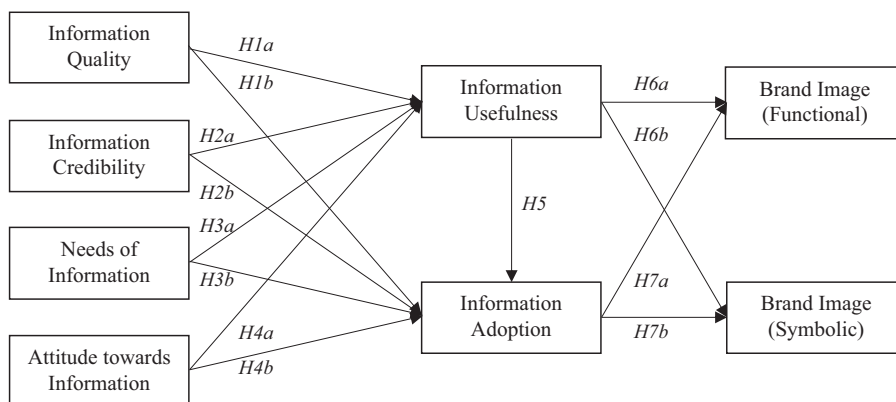
IACM was first developed in order to explain the determinants of electronic word of mouth (eWOM) information on social media which affect consumers' purchase intentions. The model postulates that information usefulness, which is the antecedent of information adoption and purchase intention, is decided by information quality, information credibility, needs of information and attitude towards information (Erkan and Evans, 2016). The authors built this model by considering two well-established theories: information adoption model (IAM) (Sussman and Siegal, 2003) and theory of reasoned action (TRA) (Fishbein and Ajzen, 1975). The IAM explains how the information on computer-mediated communication platforms are adopted by people, and focusses on the characteristics of information: quality, credibility and usefulness. However, the IAM was criticised since it only focusses on characteristic of information and neglects behaviours of consumers towards information (Erkan and Evans, 2016). This is the point where it was extended by considering TRA. TRA is a well-known model which explains consumers' behavioural intentions (Fishbein and Ajzen, 1975). Recent studies used TRA in order to identify the relationship between online information and purchase intention (Prendergast *et al.*, 2010; Cheung and Thadani, 2012; Reichelt *et al.*, 2014). According to TRA, behavioural intention has two antecedents: attitude towards information and subjective norms (Fishbein and Ajzen, 1975). Attitude towards information refers to customer's assessment about the information. The IACM mostly focusses on "attitude towards information" part of TRA (instead of subjective norms), because the model investigates the influence of online information in social media that influences consumers' purchase intentions.

In the IACM model, the authors claim that they fulfil the gap of IAM by adding two more constructs: "needs of information" and "attitude towards information" (Erkan and Evans, 2016). The constructs "attitude towards information" and the "behavioural intention" are the parts where they applied TRA (Fishbein and Ajzen, 1975). As this study does not focus on behavioural intention, we did not borrow the final part of the IACM. Instead, we used functional and symbolic brand image as the aim of this research is to investigate the influence of guerrilla marketing in social media on brand image. However, the IACM is deemed appropriate since it provides a comprehensive approach to understand the influence of online information by considering both the characteristics of information and consumer behaviour towards information together. It is therefore preferred in this study.

Research model and hypotheses development

Figure 1 shows the research model of this study, explaining the determinants of guerrilla marketing on social media which influence brand image. This study claims that guerrilla marketing examples shared on social media are influential on brand image. To understand

Figure 1.
The proposed
research model



this, the IACM has been developed; our model eventually examines the relationships between following variables: information quality, information credibility, needs of information, attitude towards information, information usefulness, information adoption, functional brand image and symbolic brand image.

Information quality

Information quality refers to the persuasive power embedded in the message (Bhattacharjee and Sanford, 2006; Djafarova and Rushworth, 2017; Shu and Scott, 2014). Information which satisfies appreciation criteria of people is considered to be high quality information (Koivumaki *et al.*, 2008; Salauin and Flores, 2001; Ul-Islam and Rahman, 2017). When the quality of information is both high and satisfying, consumers regard the information to be useful. Information quality therefore has been found to be an essential determinant of information usefulness by previous researchers (Saeed and Abdinnour-Helm, 2008; Zhu *et al.*, 2015). Both IAM (Sussman and Siegal, 2003) and IACM (Erkan and Evans, 2016) confirmed that information quality has a strong relationship with information usefulness (Jin *et al.*, 2009). However, we believe that information quality is not only important to information usefulness, but also to information adoption. People who perceive higher information quality will be more likely to adopt the information. This relationship has been indirectly proposed by previous models (Sussman and Siegal, 2003), whereas in this study we propose a direct relationship in our research model. We therefore hypothesised that:

H1. Information quality is positively related to information usefulness (a), and information adoption (b).

Information credibility

Information credibility refers to a message receiver's perception of the trustworthiness of that message (Grewal *et al.*, 1994; Kim *et al.*, 2016; Ma and Atkin, 2016). It has been found to be a further essential determinant of information usefulness in the IAM (Chung *et al.*, 2015; Shu, 2014; Sussman and Siegal, 2003). People tend to consider the information useful when they perceive the information credible (Castillo *et al.*, 2013; Jin *et al.*, 2009). This relationship has also been validated by IACM (Erkan and Evans, 2016). Significant importance has also been given to the information credibility by other previous researchers; Awad and Ragowsky (2008) found it to be the main determinant in the decision-making process of consumers, while Wathen and Burkell (2002) consider information credibility to be the initial

factor in the individuals' persuasion process. Information credibility has also been found influential on information adoption (McKnight and Kacmar, 2006) and purchase intention (Prendergast *et al.*, 2010). In this study, we therefore believe that information credibility is not only important to information usefulness, but also information adoption. People who perceive higher information credibility will be more likely to adopt the information. We therefore hypothesised that:

- H2. Information credibility is positively related to information usefulness (a), and information adoption (b).

Needs of information

Needs of information have previously been studied using different research questions. It has been used as "advice seeking" (Hennig-Thurau *et al.*, 2004; Wolny and Mueller, 2013) and "opinion seeking" (Chu and Kim, 2011; Wang *et al.*, 2016). In IACM, Erkan and Evans (2016) proposed that people who need information on social media are more likely to find it useful; this relationship was also validated in their study. As this study investigates the influence of guerrilla marketing in social media, we also considered using "needs of information" appropriate for this research and it is therefore included to our research model. However, we believe that the impact of needs of information cannot be limited to information usefulness only; it has potential to have a direct influence on information adoption. The following hypothesis is thus proposed:

- H3. Needs of information is positively related to information usefulness (a) and information adoption (b).

Attitude towards information

Attitude towards information is another variable which we considered as one of the determinants of guerrilla marketing in social media which influences brand image. This construct is adapted from TRA (Fishbein and Ajzen, 1975). In addition to Fishbein and Ajzen's theory, two further theories have also proposed a relationship between attitude and behavioural intention: technology acceptance model (Bagozzi *et al.*, 1992) and theory of planned behaviour (Ajzen, 1991). Erkan and Evans (2016) thus adapted this variable to the IACM and proposed that attitudes of social media users towards the information can have a positive impact on information usefulness. Although this hypothesis was not supported in their study, another research shows that attitude towards eWOM information has positive influence on perceived eWOM usefulness (Erkan and Elwala, 2018). In this study, we therefore believe that people who have positive attitudes towards information in guerrilla advertisements are more likely to find them useful. In addition, we propose that attitude towards information is not only important to information usefulness, but also information adoption. People who have positive attitudes towards information will be more likely to adopt the information. The following hypothesis is thus proposed:

- H4. Attitude towards information is positively related to information usefulness (a), and information adoption (b).

Information usefulness

Information usefulness refers to the perceptions of individuals' that using information will improve their performance (Cheung *et al.*, 2008; Davis, 1989; Ku, 2011). Both IAM (Sussman and Siegal, 2003) and IACM (Erkan and Evans, 2016) considered information usefulness as a main determinant of information adoption. Previous studies have also found information usefulness influential on purchase intention (Lee and Koo, 2015; Liu and Zhang, 2010;

Wu and Lin, 2017) and technology adoption (Yeh and Teng, 2012). People who perceive the information useful will be more likely to adopt the information; we therefore hypothesised *H5*. Moreover, in this study we proposed the information usefulness as a predictor of brand image. Brand image is defined as the consumer's mental image of the brand (Cretu and Brodie, 2007; Dobni and Zinkhan, 1990). The brand image can be divided into two constructs: functional and symbolic (Bhat and Reddy, 1998; Simms and Trott, 2006). The products of brands can help consumers solve their problems; the functional brand image refers to what consumers think about brands in this regard (Bhat and Reddy, 1998). The symbolic image, however, refers to whether the brands can satisfy consumers' inner desires such as social status and self-recognition (Bhat and Reddy, 1998). The advertisements and other brand activities can shape their image in consumers' minds. We therefore hypothesised that:

H5. Information usefulness is positively related to information adoption.

H6. Information usefulness is positively related to functional brand image (a), and symbolic brand image (b).

Information adoption

Information adoption is defined as the process by which people intentionally engage in using information (Cheung *et al.*, 2008). On social media, people are exposed to a significant amount of brand-related information through advertisements. However, not all information on social media has the same influence on users; the level of impact can vary (Erkan and Evans, 2016; Yang, 2012). Consumers individually assess the validity of information, and tend to adopt it if they find it meaningful (Zhang and Watts, 2008). Information adoption has been studied by previous researchers and found influential on purchase intention (Erkan and Evans, 2016). Yet, in this study, we proposed the information adoption to be a further predictor of brand image. Park *et al.* (1986) argued that brand image can be affected by the communication activities of companies; information shared through advertisements is therefore considered important for both the functional and symbolic brand image. We thus hypothesised that:

H7. Information adoption is positively related to functional brand image (a), and symbolic brand image (b).

Method

Sample

In order to test the hypotheses of this study, a survey was conducted. Before the data collection, we did pilot tests in order to select the most generic guerrilla advertisements. This helped us to eliminate those which were difficult to understand. Then we showed four selected guerrilla advertisements to participants before they commenced filling in the questionnaire. A total of 385 university students participated to our study. This sample was considered appropriate since the majority of the age group of university students are social media users. According to the latest statistics, 89 per cent of internet users aged between 18 and 29 use social media websites (PRC, 2014). As this study investigates the influence of guerrilla marketing in social media, we required a sample who use both the internet and social media. Eventually the descriptive statistics of this study shows that more than half of the participants (67.8 per cent) had been using the internet for six years or more, and 89.6 per cent of the participants stated that they used social media every day. Further sample demographics are presented in Table I.

Measure	Frequency	%
<i>Gender</i>		
Male	208	54.0
Female	177	46.0
<i>Age</i>		
18–22	274	71.2
23–27	100	26.0
28–32	8	2.1
33–37	3	0.8
<i>Education level</i>		
Associate degree	44	11.4
Bachelor's	323	83.9
Master's	10	2.6
PhD	8	2.1
<i>Favourite social media website</i>		
Facebook	52	13.5
Twitter	44	11.4
Instagram	197	51.2
Snapchat	21	5.5
YouTube	64	16.6
Others	7	1.8
<i>Social media usage</i>		
Everyday	345	89.6
4–5 days per week	24	6.2
Once or twice a week	7	1.8
Very rare	9	2.4
<i>Internet familiarity</i>		
1–3 years	23	6.0
4–6 years	101	26.2
More than 6 years	261	67.8

Note: $n = 385$

Table I.
Sample demographics

Measures

This study uses a multi-item approach in the design of the survey. In order to enhance the reliability and validity of this study, eight constructs were measured: information quality, information credibility, needs of information, attitude towards information, information usefulness, information adoption, functional brand image and symbolic brand image. A five-point Likert scale (ranging from strongly disagree – 1 to strongly agree – 5) was used. Applicable items were adopted from previous literature and enhanced according to the context of this study.

The constructs “Information Quality” and “Attitude towards Information” were adopted from the study of Park *et al.* (2007) with two-items and three-items scales. Three-scale items for the “Information Credibility” construct were adopted from Prendergast *et al.* (2010). “Needs of Information” was measured by adapting three-items used by Erkan and Evans (2016). The “Information Usefulness” construct was measured by three-items adopted from Bailey and Pearson (1983). The “Information Adaption” construct with three-items was generated from the study of Cheung *et al.* (2009). Three-items and four-items scales for “Functional Brand Image” and “Symbolic Brand Image” were adopted from Wu and Wang (2014). Table II provides all the constructs and items for this study.

Variable	Items
Information quality (Park <i>et al.</i> , 2007)	IQ1: messages of these ads are understandable IQ2: messages of these ads are clear
Information credibility (Prendergast <i>et al.</i> , 2010)	IC1: messages of these ads are strong IC2: messages of these ads are convincing IC3: messages of these ads are effective
Needs of information (Erkan and Evans, 2016)	This type of ads ... NOI1: I like to apply them when I consider new products NOI2: I usually consult them to choose best alternative for me NOI3: I frequently gather them before making a purchase
Attitude towards information (Park <i>et al.</i> , 2007)	ATI1: I always consider them when I buy a product ATI2: they are helpful for my decision making when I buy a product ATI3: they make me confident in purchasing product
Information usefulness (Bailey and Pearson, 1983)	IU1: I think they are generally informative IU2: I think they are generally useful IU3: I think they are generally helpful
Information adoption (Cheung <i>et al.</i> , 2009)	IA1: they make easier for me to make purchase decision IA2: they enhance my effectiveness in making purchase decision IA3: they motivate me to make purchase decision
Functional brand image (Wu and Wang, 2014)	Brands that use guerrilla marketing ... FBI1: they consider their customers' needs FBI2: they satisfy their customers FBI3: it is wise to choose these brands
Symbolic brand image (Wu and Wang, 2014)	Brands that use guerrilla marketing ... SBI1: they are good brands SBI2: they are leading brands SBI3: they are better than their rivals SBI4: customers of these brands gain social status

Table II.
Measures

Results

Measurement model evaluation

A structural equation modelling approach fits better with the predictive models (Bentler and Chou, 1987) and is therefore preferred for this study. The research model was tested using AMOS software. Primarily, the reliability and validity of each scale was analysed. Convergent validity refers to the how the measures are related to each other or if measures belong to same scale (Hair *et al.*, 2010). Simply, it represents the degree of which measures of the same scale are in an agreement (Kerlinger, 1986). To assess the convergent validity of the measurements, Fornell and Larcker (1981) suggest to measure composite reliability (CR > 0.70) for each construct and the average variance extracted (AVE > 0.50) for each construct.

Table III shows that all variables are higher than the minimum acceptable level of CR between a range of 0.794–0.909. (Information quality = 0.905, information credibility = 0.815, needs of information = 0.868, attitude towards information = 0.894, information usefulness = 0.866, information adoption = 0.909, functional brand image = 0.794, symbolic brand image = 0.870). Besides, all the variables are higher than the minimum acceptable level of AVE between a range of 0.562–0.827. (Information quality = 0.827, information credibility = 0.596, needs of information = 0.687, attitude towards information = 0.737, information usefulness = 0.684, information adoption = 0.769, functional brand image = 0.562, symbolic brand image = 0.627). All variables achieve the recommended factor loading level which is 0.70. Factor loading of each variable is between the range of 0.70–0.96 (see Table III).

The discriminant validity was measured to ensure whether or not a measurement is a reflection of any others (Hair *et al.*, 2010). It is shows the degree to which measurement

Variable	Item	Factor loading	CR	AVE
Information quality ($M=4.14$, $SD=0.76$, $\alpha=0.90$)	IQ1	0.86	0.905	0.827
	IQ2	0.96		
Information credibility ($M=4.00$, $SD=0.74$, $\alpha=0.81$)	IC1	0.75	0.815	0.596
	IC2	0.82		
	IC3	0.74		
Needs of information ($M=3.48$, $SD=0.99$, $\alpha=0.84$)	NOI1	0.77	0.868	0.687
	NOI2	0.87		
	NOI3	0.84		
Attitude towards information ($M=3.15$, $SD=1.06$, $\alpha=0.89$)	ATI1	0.86	0.894	0.737
	ATI2	0.87		
	ATI3	0.81		
Information usefulness ($M=3.42$, $SD=0.94$, $\alpha=0.86$)	IU1	0.70	0.866	0.684
	IU2	0.81		
	IU3	0.88		
Information adoption ($M=3.60$, $SD=0.93$, $\alpha=0.90$)	IA1	0.91	0.909	0.769
	IA2	0.91		
	IA3	0.80		
Functional brand image ($M=3.72$, $SD=0.82$, $\alpha=0.79$)	FBI1	0.77	0.794	0.562
	FBI2	0.76		
	FBI3	0.73		
Symbolic brand image ($M=3.69$, $SD=0.88$, $\alpha=0.87$)	SBI1	0.73	0.870	0.627
	SBI2	0.83		
	SBI3	0.86		
	SBI4	0.75		

Notes: CR, composite reliability; AVE, average variance extracted

Table III.
Factor loadings, CR and AVE values

differs from another (Kerlinger, 1986). The square root of AVE of each variable should be greater than the other correlation coefficients for satisfied discriminant validity (Fornell and Larcker, 1981). Table IV demonstrates that the square root of AVE for each variable is greater than its shared variance within a construct, therefore discriminant validity is supported. As such, the results show that the convergent validity is achieved.

Structural model evaluation

With reference to Table V, there are significant relationships between the variables of ten hypotheses, while three hypotheses were found to be insignificant. Information quality was not found to be influential on information usefulness and information adoption, respectively; $H1a$ ($\beta=0.040$) and $H1b$ ($\beta=0.023$) were not supported. Information credibility and needs of information were found to have significant positive influence on

	IQ	IC	NOI	ATI	IU	IA	FBI	SBI
Information quality (IQ)	<i>0.910</i>							
Information credibility (IC)	0.559	<i>0.772</i>						
Needs of information (NOI)	0.121	0.366	<i>0.829</i>					
Attitude towards information (ATI)	0.049	0.267	0.798	<i>0.859</i>				
Information usefulness (IU)	0.271	0.473	0.492	0.436	<i>0.827</i>			
Information adoption (IA)	0.236	0.470	0.627	0.587	0.516	<i>0.877</i>		
Functional brand image (FBI)	0.218	0.519	0.455	0.403	0.507	0.503	<i>0.749</i>	
Symbolic brand image (SBI)	0.319	0.577	0.301	0.252	0.379	0.444	0.687	<i>0.792</i>

Note: Italicised elements are the square root of AVE for each variable

Table IV.
Correlation matrix of key variables

Relationship	Std RW	CR	p-value
<i>H1a</i> : Information quality→Information usefulness	0.040	0.646	0.519
<i>H1b</i> : Information quality→Information adoption	0.023	0.425	0.670
<i>H2a</i> : Information credibility→Information usefulness	0.341	4.628	***
<i>H2b</i> : Information credibility→Information adoption	0.218	3.212	***
<i>H3a</i> : Needs of information→Information usefulness	0.292	2.712	***
<i>H3b</i> : Needs of Information→Information Adoption	0.272	2.844	***
<i>H4a</i> : Attitude twd. information→Information usefulness	0.144	1.385	0.166
<i>H4b</i> : Attitude twd. information→Information adoption	0.216	2.370	***
<i>H5</i> : Information usefulness→Information adoption	0.184	2.994	***
<i>H6a</i> : Information usefulness→Functional brand image	0.349	4.900	***
<i>H6b</i> : Information usefulness→Symbolic brand image	0.216	3.178	***
<i>H7a</i> : Information adoption→Functional brand image	0.320	4.706	***
<i>H7b</i> : Information adoption→Symbolic brand image	0.332	4.938	***
<i>Goodness-of-fit indices</i>			
χ^2/df	1.914		
Goodness-of-fit index (GFI)	0.915		
Adjusted GFI (AGFI)	0.889		
Comparative fit index (CFI)	0.963		
RMSEA	0.049		
PCLOSE	0.605		
Notes: Std RW, standardized regression weights; CR, critical ratio. *** $p < 0.05$			

Table V.
Results and
goodness-of-fit indices

information usefulness; *H2a* ($\beta = 0.341, p < 0.05$) and *H3a* ($\beta = 0.292, p < 0.05$) were supported. However, no significant relationship was found between attitude towards information and information usefulness ($\beta = 0.144, p < 0.05$), *H4a* was therefore not supported. Furthermore, consistent with *H2b*, *H3b*, *H4b* and *H5*, information credibility, needs of information, attitude toward information and information usefulness were found to be influential on information adoption, respectively; *H2b* ($\beta = 0.218, p < 0.05$), *H3b* ($\beta = 0.272, p < 0.05$), *H4b* ($\beta = 0.216, p < 0.05$) and *H5* ($\beta = 0.184, p < 0.05$) were supported. Information usefulness and information adoption have a positive influence on functional brand image. *H6a* ($\beta = 0.349, p < 0.05$) and *H7a* ($\beta = 0.320, p < 0.05$) were therefore supported. Finally, consistent with *H6b* and *H7b*, information usefulness and information adoption have a positive influence on symbolic brand image. *H6b* ($\beta = 0.216, p < 0.05$) and *H7b* ($\beta = 0.332, p < 0.05$) were supported.

In addition, goodness-of-fit indices demonstrate that the model fits well with the data; $\chi^2/df = 1.914; p < 0.05$; GFI = 0.915; AGFI = 0.889; CFI = 0.963; RMSEA = 0.049, PCLOSE = 0.605. Table V presents both the goodness-of-fit indices of the structural model and the results for hypotheses testing.

Discussion and conclusion

This study investigates the influence of guerrilla marketing in social media on brand image. For this purpose, a conceptual model was developed based on the IACM (Erkan and Evans, 2016). Results from the structural equation model indicate that the determinants of the influence of guerrilla marketing in social media are influential on both functional and symbolic brand image. The model of this study tests eight constructs: information quality, information credibility, needs of information, attitude towards information, information usefulness, information adoption, functional brand image and symbolic brand image.

Ten hypotheses of the study were supported while three of them (i.e. *H1a*, *H1b*, *H4a*) were not supported. The first hypothesis of the study proposes the influence of information

quality on information usefulness (*H1a*) and information adoption (*H1b*). However, unlike the previous studies which confirms *H1a* (Saeed and Abdinnour-Helm, 2008; Sussman and Siegal, 2003), no significant relationships were found between the mentioned variables of the study. One possible explanation for this result may be the selected guerrilla advertisements used in this study. We showed four different guerrilla advertisements to participants before they commenced filling in the questionnaire. Although we selected the most generic guerrilla advertisements during the pilot tests and eliminated those which were difficult to understand, it might still be a possible reason for this result.

The second hypothesis of the study proposes the influence of information credibility on information usefulness (*H2a*) and information adoption (*H2b*). The results confirmed the described relationships, which were in line with the previous studies (Erkan and Evans, 2016; McKnight and Kacmar, 2006; Sussman and Siegal, 2003). Furthermore, the third hypothesis of the study proposes the effect of needs of information on information usefulness (*H3a*) and information adoption (*H3b*). The findings show positive relationships between the described variables of the study. People, who need information on social media, are more likely to find it useful and adoptable.

The fourth hypothesis of the study proposes the influence of attitude towards information on information usefulness (*H4a*) and information adoption (*H4b*). The findings did not support *H4a*; however, the relationship between attitude towards information and information adoption (*H4b*) was supported. This means people who have positive attitudes towards information provided by guerrilla advertising are more likely to adopt them (*H4b*). Moreover, *H5* proposes the relationship between information usefulness and information adoption. People who perceive the information useful will be more likely to adopt the information. The results of this study confirmed the described relationship, which is also consistent with the previous studies (Cheung *et al.*, 2008; Lee and Koo, 2015; Sussman and Siegal, 2003).

The sixth hypothesis of the study proposes the information usefulness as a predictor of functional brand image (*H6a*) and symbolic brand image (*H6b*). The findings confirmed these relationships; both parts of the hypothesis were supported. Information usefulness has a positive impact on functional and symbolic brand image. Finally, the last hypothesis of the study proposes the information adoption as a predictor of functional brand image (*H7a*) and symbolic brand image (*H7b*). The results confirmed these relationships; both *H7a* and *H7b* were supported.

Theoretical and managerial implications

Guerrilla marketing has been considered worth studying by researchers; previously, the effects of guerrilla marketing on consumer behaviour (Fong and Yazdanifard, 2014), buying behaviour (Iqbal and Lodhi, 2015) and purchase intention (Tam and Khuong, 2015) have been examined. These studies, however, mostly focussed on the influences of guerrilla marketing on consumers, where the possible impacts on brands have been relatively disregarded. In order to fulfil this gap, our study investigated the influence of guerrilla marketing on brand image. The results show that guerrilla advertisements on social media have a positive influence on both functional and symbolic brand image. Communication activities of companies have long been considered influential on brand image (Park *et al.*, 1986); yet our findings specifically prove the influence of guerrilla marketing activities, it is therefore important for the literature.

Second, within this study we contribute to IACM by expanding its scope. IACM was developed in order to explain how people accept the information on computer-mediated communication platforms (Erkan and Evans, 2016). The model presents important determinants while using “purchase intention” as a dependent variable. In this study we expand the scope of IACM through testing its determinants on “brand image”. This proves

that the IACM is not only valid for one context, the model is appropriate for using in different fields. Researchers who want to understand how people adopt/accept the information on computer-mediated communication platforms can apply this model in a variety of contexts. This finding is especially valuable for information systems researchers as they test different models to explore the influence of online information.

On the managerial side, this study provides marketers with a frame of reference to understand the information adoption process of guerrilla marketing on social media. Effective guerrilla marketing examples spread rapidly among internet users; they have potential to reach a lot of people in a short period of time. As this study shows the determinants of guerrilla marketing on social media which affect the functional and symbolic brand image, it provides valuable insights for marketers. The findings could help marketers to develop better guerrilla marketing strategies and enhance their brand image.

Limitations and future research

The results of this study should be evaluated with the following limitations. This study was conducted with university students. This sample was deemed appropriate since the study had to be conducted with people who use social media. However, although the age group of university students constitutes the majority of social media users, they may not fully represent the whole population. Future studies may test the influence of guerrilla marketing across a range of demographic groups. Also, as previously mentioned, this study showed four guerrilla marketing examples to participants before they commenced filling in the questionnaire. Although we selected the most generic guerrilla advertisements during the pilot tests and eliminated the ones which were difficult to understand, this can still be considered as a limitations of the study. Future researchers could use more examples, or could retest our study using different guerrilla advertisements.

References

- Ajzen, I. (1991), "The theory of planned behavior", *Organizational Behavior and Human Decision Processes*, Vol. 50 No. 2, pp. 179-211.
- Awad, N.F. and Ragowsky, A. (2008), "Establishing trust in electronic commerce through online word of mouth: an examination across genders", *Journal of Management Information Systems*, Vol. 24 No. 4, pp. 101-121.
- Ay, C., Aytakin, P. and Nardali, S. (2010), "Guerrilla marketing communication tools and ethical problems in guerilla advertising", *American Journal of Economics and Business Administration*, Vol. 2 No. 3, pp. 280-286.
- Bagozzi, R.P., Davis, F.D. and Warshaw, P.R. (1992), "Development and test of a theory of technological learning and usage", *Human Relations*, Vol. 45 No. 7, pp. 659-686.
- Bailey, J.E. and Pearson, S.W. (1983), "Development of a tool for measuring and analyzing computer user satisfaction", *Management Science*, Vol. 29 No. 5, pp. 530-545.
- Baltes, G. and Leibing, I. (2008), "Guerrilla marketing for information services?", *New Library World*, Vol. 109 Nos 1/2, pp. 46-55.
- Bentler, P.M. and Chou, C.-P. (1987), "Practical issues in structural modeling", *Sociological Methods & Research*, Vol. 16 No. 1, pp. 78-117.
- Bhat, S. and Reddy, S.K. (1998), "Symbolic and functional positioning of brands", *Journal of Consumer Marketing*, Vol. 15 No. 1, pp. 32-43.
- Bhattacharjee, A. and Sanford, C. (2006), "Influence processes for information technology acceptance: an elaboration likelihood model", *MIS Quarterly*, Vol. 30 No. 4, pp. 805-825.
- Castillo, C., Mendoza, M. and Poblete, B. (2013), "Predicting information credibility in time-sensitive social media", *Internet Research*, Vol. 23 No. 5, pp. 560-588.

- Chan, K., Leung Ng, Y. and Luk, E.K. (2013), "Impact of celebrity endorsement in advertising on brand image among Chinese adolescents", *Young Consumers*, Vol. 14 No. 2, pp. 167-179.
- Cheung, C.M.K. and Thadani, D.R. (2012), "The impact of electronic word-of-mouth communication: a literature analysis and integrative model", *Decision Support Systems*, Vol. 54 No. 1, pp. 461-470.
- Cheung, C.M.K., Lee, M.K.O. and Rabjohn, N. (2008), "The impact of electronic word-of-mouth: the adoption of online opinions in online customer communities", *Internet Research*, Vol. 18 No. 3, pp. 229-247.
- Cheung, M.Y., Luo, C., Sia, C.L. and Chen, H. (2009), "Credibility of electronic word-of-mouth: informational and normative determinants of on-line consumer recommendations", *International Journal of Electronic Commerce*, Vol. 13 No. 4, pp. 9-38.
- Chu, S.C. and Kim, Y. (2011), "Determinants of consumer engagement in electronic word-of-mouth (eWOM) in social networking sites", *International Journal of Advertising*, Vol. 30 No. 1, pp. 47-75.
- Chung, N., Han, H. and Koo, C. (2015), "Adoption of travel information in user-generated content on social media: the moderating effect of social presence", *Behaviour & Information Technology*, Vol. 34 No. 9, pp. 902-919.
- Cretu, A.E. and Brodie, R.J. (2007), "The influence of brand image and company reputation where manufacturers market to small firms: a customer value perspective", *Industrial Marketing Management*, Vol. 36 No. 2, pp. 230-240.
- Davis, F.D. (1989), "Perceived usefulness, perceived ease of use, and user acceptance of information technology", *MIS Quarterly*, Vol. 13 No. 3, pp. 319-340.
- Dinh, T.D. and Mai, K.N. (2016), "Guerrilla marketing's effects on Gen Y's word-of-mouth intention – a mediation of credibility", *Asia Pacific Journal of Marketing and Logistics*, Vol. 28 No. 1, pp. 4-22.
- Djafarova, E. and Rushworth, C. (2017), "Exploring the credibility of online celebrities' Instagram profiles in influencing the purchase decisions of young female users", *Computers in Human Behavior*, Vol. 68 No. 1, pp. 1-7.
- Dobni, D. and Zinkhan, G.M. (1990), "In search of brand image: a foundation analysis", *ACR North American Advances*, Vol. 17, pp. 110-119.
- Erkan, I. and Elwalda, A. (2018), "Your comments are important to me! The impacts of online customer reviews in shopping websites", *International Journal of Internet Marketing and Advertising*, Vol. 12 No. 1, pp. 1-18.
- Erkan, I. and Evans, C. (2016), "The influence of eWOM in social media on consumers' purchase intentions: an extended approach to information adoption", *Computers in Human Behavior*, Vol. 61 No. 1, pp. 47-55.
- Fishbein, M. and Ajzen, I. (1975), *Belief, Attitude, Intention and Behaviour: An Introduction to Theory and Research*, Addison-Wesley, Reading, MA.
- Fong, K. and Yazdanifard, R. (2014), "The review of the two latest marketing techniques; viral marketing and guerrilla marketing which influence online consumer behavior", *Global Journal of Management and Business Research*, Vol. 14 No. 2, pp. 1-5.
- Fornell, C. and Larcker, D.F. (1981), "Structural equation models with unobservable variables and measurement error: algebra and statistics", *Journal of Marketing Research*, Vol. 18 No. 3, pp. 382-388.
- Grewal, D., Gotlieb, J. and Marmorstein, H. (1994), "The moderating effects of message framing and source credibility on the price-perceived risk relationship", *Journal of Consumer Research*, Vol. 21 No. 1, pp. 145-153.
- Gwinner, K.P. and Eaton, J. (1999), "Building brand image through event sponsorship: the role of image transfer", *Journal of Advertising*, Vol. 28 No. 4, pp. 47-57.
- Hair, J.F., Black, W.C., Babin, B.J. and Anderson, R.E. (2010), *Multivariate Data Analysis*, 7th ed., Pearson, New York, NY.
- Hatch, C. (2005), "When should you try guerrilla marketing?", *ABA Bank Marketing*, Vol. 37 No. 2, pp. 4-11.

- Hennig-Thurau, T., Gwinner, K.P., Walsh, G. and Gremler, D.D. (2004), "Electronic word-of-mouth via consumer-opinion platforms: what motivates consumers to articulate themselves on the Internet?", *Journal of Interactive Marketing*, Vol. 18 No. 1, pp. 38-52.
- Hutter, K. and Hoffmann, S. (2011), "Guerrilla marketing: the nature of the concept and propositions for further research", *Asian Journal of Marketing*, Vol. 5 No. 2, pp. 39-54.
- Iqbal, S. and Lodhi, S. (2015), "The impacts of guerrilla marketing on consumers' buying behavior: a case of beverage industry of Karachi", *The International Journal of Business & Management*, Vol. 3 No. 11, pp. 120-130.
- Jin, X.-L., Cheung, C.M.K., Lee, M.K.O. and Chen, H.-P. (2009), "How to keep members using the information in a computer-supported social network", *Computers in Human Behavior*, Vol. 25 No. 5, pp. 1172-1181.
- Johansson, J.K. (2004), *In Your Face: How American Marketing Excess Fuels Anti-Americanism*, Pearson Education, Upper Saddle River, NJ, available at: <http://dl.acm.org/citation.cfm?id=1407291> (accessed 2 April 2017).
- Keller, K. (1993), "Conceptualizing, measuring, and managing customer-based brand equity", *The Journal of Marketing*, Vol. 57 No. 1, pp. 1-22.
- Kerlinger, F.N. (1986), *Foundations of Behavioral Research*, Holt, Rinehart and Winston, New York, NY.
- Kim, M.J., Chung, N., Lee, C.K. and Preis, M.W. (2016), "Dual-route of persuasive communications in mobile tourism shopping", *Telematics and Informatics*, Vol. 33 No. 2, pp. 293-308.
- Koivumaki, T., Ristola, A. and Kesti, M. (2008), "The effects of information quality of mobile information services on user satisfaction and service acceptance – empirical evidence from Finland", *Behaviour & Information Technology*, Vol. 27 No. 5, pp. 375-385.
- Ku, E.C.S. (2011), "Recommendations from a virtual community as a catalytic agent of travel decisions", *Internet Research*, Vol. 21 No. 3, pp. 282-303.
- Langer, R. (2006), "Stealth marketing communications: is it ethical?", in Morsing, M. and Beckmann, S.C. (Eds), *Strategic CSR Communication*, Djoef Forlag Publications, Copenhagen, pp. 107-134.
- Lee, K.-T. and Koo, D.-M. (2015), "Evaluating right versus just evaluating online consumer reviews", *Computers in Human Behavior*, Vol. 45, pp. 316-327.
- Lee, K.T. and Koo, D.M. (2015), "Evaluating right versus just evaluating online consumer reviews", *Computers in Human Behavior*, Vol. 45 No. 1, pp. 316-327.
- Levinson, J.C. (1984), *Guerrilla Marketing: Easy and Inexpensive Strategies for Making Big Profits from Your Small Business*, Houghton Mifflin Company, Boston, MA.
- Levinson, J.C., Adkins, F. and Forbes, C. (2010), *Guerrilla Marketing for Nonprofits*, Entrepreneurs Media, Irvine, CA.
- Liu, R.R. and Zhang, W. (2010), "Informational influence of online customer feedback: an empirical study", *Journal of Database Marketing & Customer Strategy Management*, Vol. 17 No. 2, pp. 120-131.
- Low, G.S. and Lamb, C.W. (2000), "The measurement and dimensionality of brand associations", *Journal of Product & Brand Management*, Vol. 9 No. 6, pp. 350-370.
- McKnight, H. and Kacmar, C. (2006), "Factors of information credibility for an internet advice site", *Proceedings of the 39th Hawaii International Conference on System Sciences*, Vol. 6, IEEE, Los Alamitos, CA, pp. 1-10.
- Ma, T. and Atkin, D. (2016), "User generated content and credibility evaluation of online health information: a meta analytic study", *Telematics and Informatics*, Vol. 34 No. 5, pp. 472-486.
- Marsden, P. (2006), "Introduction and summary", in Kirby, J. and Marsden, P. (Eds), *Connected Marketing: The Viral, Buzz, and Word of Mouth Revolution*, Elsevier, Oxford, pp. 16-37.
- Martin, K.D. and Smith, N.C. (2008), "Commercializing social interaction: the ethics of stealth marketing", *Journal of Public Policy & Marketing*, Vol. 27 No. 1, pp. 45-56.
- Meenaghan, T. (1995), "The role of advertising in brand image development", *Journal of Product & Brand Management*, Vol. 4 No. 4, pp. 23-34.

- Padgett, D. and Allen, D. (1997), "Communicating experiences: a narrative approach to creating service brand image", *Journal of Advertising*, Vol. 26 No. 4, pp. 49-62.
- Park, D.-H., Lee, J. and Han, I. (2007), "The effect of on-line consumer reviews on consumer purchasing intention: the moderating role of involvement", *International Journal of Electronic Commerce*, Vol. 11 No. 4, pp. 125-148.
- Park, W., Jaworski, B.J. and MacInnis, D.J. (1986), "Strategic brand concept – image management", *Journal of Marketing*, Vol. 50, pp. 135-145.
- PRC (2014), "Social media use by age group over time", available at: www.pewinternet.org/data-trend/social-media/social-media-use-by-age-group/ (accessed 10 July 2015).
- Prendergast, G., Ko, D. and Yuen, S.Y.V. (2010), "Online word of mouth and consumer purchase intentions", *International Journal of Advertising*, Vol. 29 No. 5, pp. 687-708.
- Reichelt, J., Sievert, J. and Jacob, F. (2014), "How credibility affects eWOM reading: the influences of expertise, trustworthiness, and similarity on utilitarian and social functions", *Journal of Marketing Communications*, Vol. 20 Nos 1-2, pp. 65-81.
- Saeed, K.A. and Abdinnour-Helm, S. (2008), "Examining the effects of information system characteristics and perceived usefulness on post adoption usage of information systems", *Information & Management*, Vol. 45 No. 6, pp. 376-386.
- Salatün, Y. and Flores, K. (2001), "Information quality: meeting the needs of the consumer", *International Journal of Information Management*, Vol. 21 No. 1, pp. 21-37.
- Shamma, H.M. and Hassan, S.S. (2011), "Integrating product and corporate brand equity into total brand equity measurement", *International Journal of Marketing Studies*, Vol. 3 No. 1, pp. 11-20.
- Shang, R.-A., Chen, Y.-C. and Liao, H.-J. (2006), "The value of participation in virtual consumer communities on brand loyalty", *Internet Research*, Vol. 16 No. 4, pp. 398-418.
- Shenk, D. (1998), *Data Smog: Surviving the Information Glut*, HarperEdge, New York, NY, available at: <http://dl.acm.org/citation.cfm?id=541014> (accessed 2 April 2017).
- Shu, M. and Scott, N. (2014), "Influence of social media on Chinese students' choice of an overseas study destination: an information adoption model perspective", *Journal of Travel & Tourism Marketing*, Vol. 31 No. 2, pp. 286-302.
- Shu, W. (2014), "Continual use of microblogs", *Behaviour & Information Technology*, Vol. 33 No. 7, pp. 666-677.
- Simms, C.D. and Trott, P. (2006), "The perceptions of the BMW mini brand: the importance of historical associations and the development of a model", *Journal of Product & Brand Management*, Vol. 15 No. 4, pp. 228-238.
- Simone, P. (2006), "Brand it like the big boys: guerrilla marketing demystified innovation in the trenches", *Hudson Valley Business Journal*, Vol. 17 No. 20, p. 21.
- Sussman, S.W. and Siegal, W.S. (2003), "Informational influence in organizations: an integrated approach to knowledge adoption", *Information Systems Research*, Vol. 14 No. 1, pp. 47-65.
- Tam, D.D. and Khuong, M.N. (2015), "The effects of guerilla marketing on Gen Y's purchase intention – a study in Ho Chi Minh City, Vietnam", *International Journal of Trade, Economics and Finance*, Vol. 6 No. 4, pp. 191-198.
- Ul-Islam, J. and Rahman, Z. (2017), "The impact of online brand community characteristics on customer engagement: a solicitation of stimulus-organism-response theory", *Telematics and Informatics*, Vol. 34 No. 4, pp. 96-109.
- van Reijmersdal, E.A., Neijens, P.C. and Smit, E.G. (2007), "Effects of television brand placement on brand image", *Psychology and Marketing*, Vol. 24 No. 5, pp. 403-420.
- Wang, T., Yeh, R.K.-J., Chen, C. and Tsydygov, Z. (2016), "What drives electronic word-of-mouth on social networking sites? Perspectives of social capital and self-determination", *Telematics and Informatics*, Vol. 33 No. 4, pp. 1034-1047.

- Wanner, M. (2011), "More than the consumer eye can see: guerrilla advertising from an agency standpoint", *The Elon Journal of Undergraduate Research in Communications*, Vol. 2 No. 1, pp. 103-109.
- Wathen, C.N. and Burkell, J. (2002), "Believe it or not: factors influencing credibility on the Web", *Journal of the American Society for Information Science and Technology*, Vol. 53 No. 2, pp. 134-144.
- Wolny, J. and Mueller, C. (2013), "Analysis of fashion consumers' motives to engage in electronic word-of-mouth communication through social media platforms", *Journal of Marketing Management*, Vol. 29 Nos 5-6, pp. 562-583.
- Wu, S.-I. and Wang, W.-H. (2014), "Impact of CSR perception on brand image, brand attitude and buying willingness: a study of a global café", *International Journal of Marketing Studies*, Vol. 6 No. 6, pp. 43-56.
- Wu, T.Y. and Lin, C.A. (2017), "Predicting the effects of eWOM and online brand messaging: source trust, bandwagon effect and innovation adoption factors", *Telematics and Informatics*, Vol. 34 No. 2, pp. 470-480.
- Yang, T. (2012), "The decision behavior of Facebook users", *Journal of Computer Information Systems*, Vol. 52 No. 3, pp. 50-59.
- Yeh, R.K.-J. and Teng, J.T.C. (2012), "Extended conceptualisation of perceived usefulness: empirical test in the context of information system use continuance", *Behaviour & Information Technology*, Vol. 31 No. 5, pp. 525-540.
- Zhang, W. and Watts, S.A. (2008), "Capitalizing on content: information adoption in two online communities", *Journal of the Association for Information Systems*, Vol. 9 No. 2, pp. 73-94.
- Zhu, D.H., Chang, Y.P. and Luo, J.J. (2015), "Understanding the influence of C2C communication on purchase decision in online communities from a perspective of information adoption model", *Telematics and Informatics*, Vol. 33 No. 1, pp. 8-16.
- Zuo, L. and Veil, S. (2006), "Guerilla marketing and the aqua teen hunger force Fiasco", *Public Relations Quarterly*, Vol. 51 No. 4, pp. 8-11.

Corresponding author

Serap Sap can be contacted at: serap.sap@brunel.ac.uk

For instructions on how to order reprints of this article, please visit our website:

www.emeraldgroupublishing.com/licensing/reprints.htm

Or contact us for further details: permissions@emeraldinsight.com

Reproduced with permission of copyright owner. Further reproduction prohibited without permission.